

Performance Report for: http://pinwheelweb.dev/

Report generated: Tue, Aug 25, 2026 11:54 AM -0700
Test Server Location: Seattle, WA, USA
Using: Chrome 142.0.0.0, Lighthouse 12.6.1

	Performance 58%	Structure 96%	L. Contentful Paint 896ms	T. Blocking Time 402ms	C. Layout Shift 0.69
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Top Issues

Med	Avoid large layout shifts CLS	4 layout shifts found
Med-Low	Use explicit width and height on image elements CLS	14 images found
Med-Low	Serve static assets with an efficient cache policy	Potential savings of 1.06KB
Low	Preconnect to required origins FCP LCP	Potential savings of 88ms
Low	Reduce JavaScript execution time TBT	245ms spent executing JavaScript

Focus on these audits first

These audits likely have the largest impact on your page performance.

Structure audits do not directly affect your Performance Score, but improving the audits seen here can help as a starting point for overall performance gains.

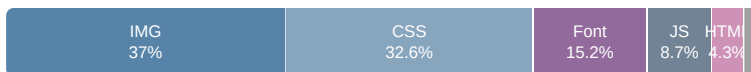
Page Details



Total Page Size - 1.26MB



Total Page Requests - 46



How does this affect me?

Modern web users have a short attention span and expect a fast and seamless website experience. Delivering that fast experience can result in more traffic, more conversions, and more happiness.

As if you didn't need more incentive, **Google use Page Speed and Page Experience (including Web Vitals) signals in their ranking algorithm.**

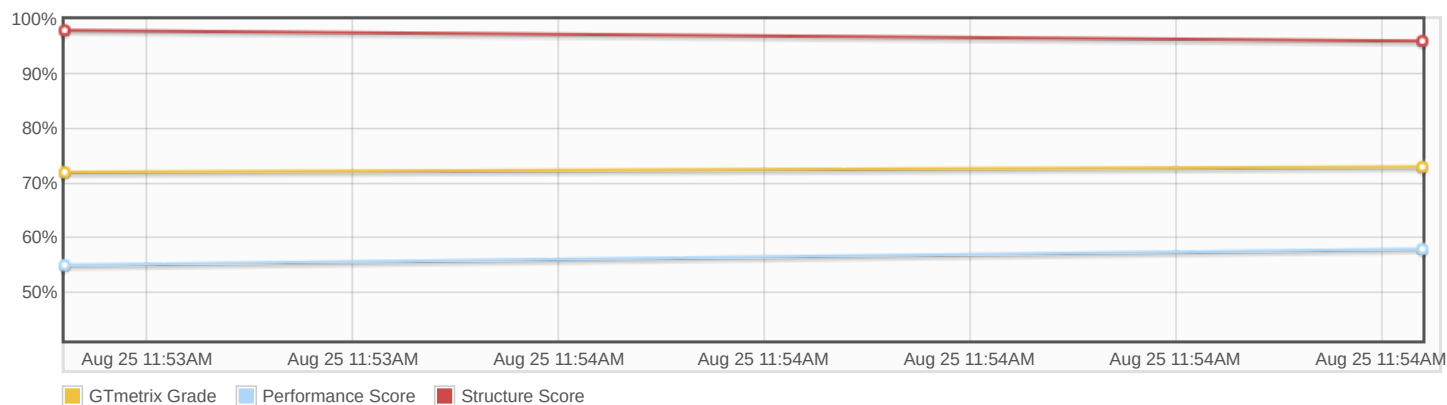
About GTmetrix

GTmetrix

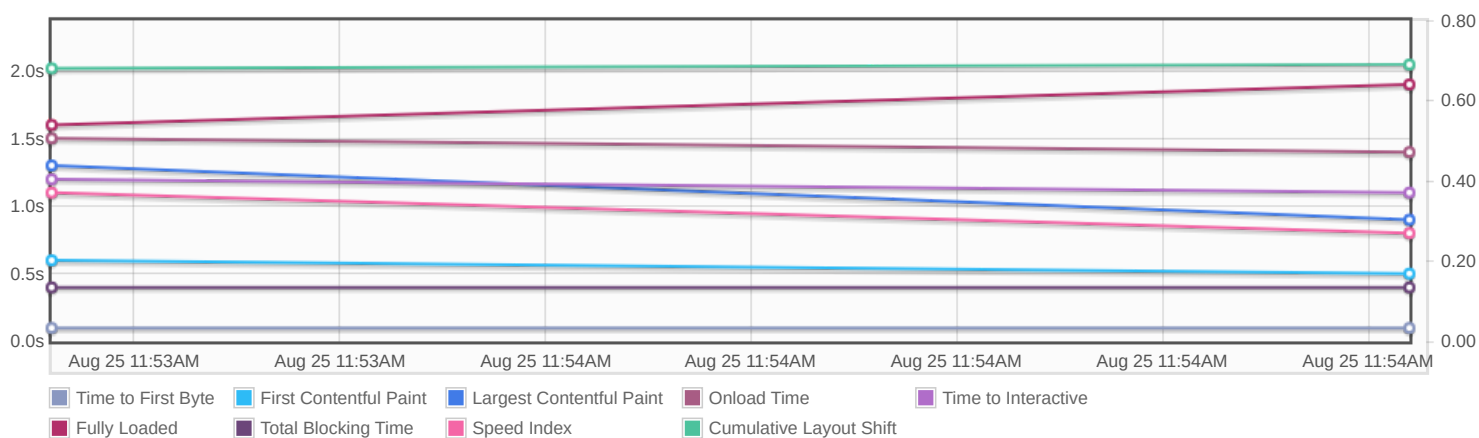
GTmetrix was developed as a tool for customers to easily test the performance of their webpages.

[Learn more about us.](#)

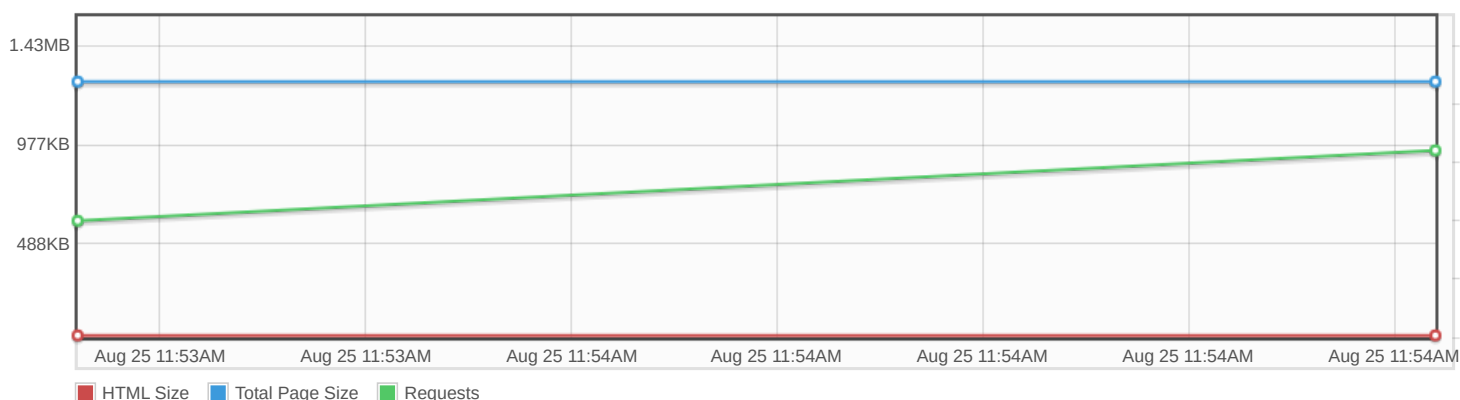
Page scores



Page metrics



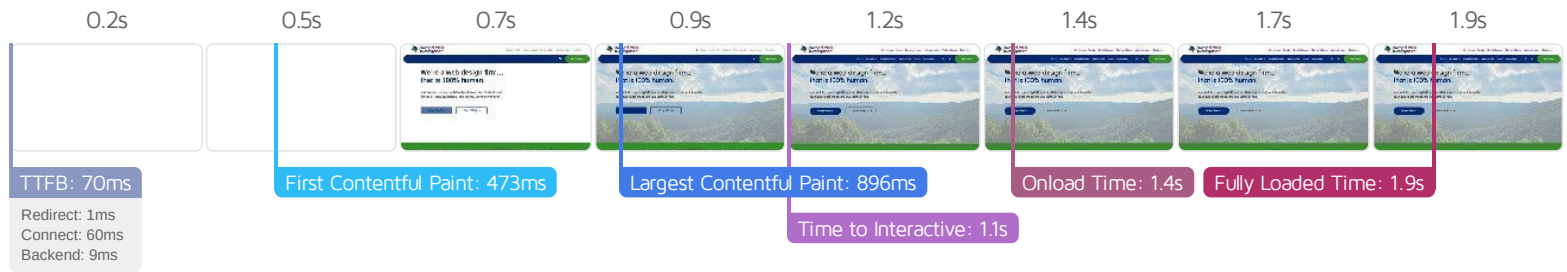
Page sizes and request counts



The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Web Development In The Atlanta Metro Area - Pinwheel Web Dev

[illegible]



Performance Metrics

First Contentful Paint How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.	Good - Nothing to do here 473ms	Time to Interactive How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.	Good - Nothing to do here 1.1s
Speed Index How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.	Good - Nothing to do here 827ms	Total Blocking Time How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.	Much longer than recommended 402ms
Largest Contentful Paint How long it takes for the largest element of content (i.e., a hero image) to be painted on your page. A good user experience is 1.2s or less.	Good - Nothing to do here 896ms	Cumulative Layout Shift How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.	Much more than recommended 0.69

Browser Timings

Redirect	1ms	Connect	60ms	Backend	9ms
TTFB	70ms	First Paint	473ms	DOM Int.	533ms
DOM Loaded	706ms	Onload	1.4s	Fully Loaded	1.9s

IMPACT	AUDIT	
Med	Avoid large layout shifts CLS	4 layout shifts found
Med-Low	Use explicit width and height on image elements CLS	14 images found
Med-Low	Serve static assets with an efficient cache policy	Potential savings of 1.06KB
Low	Preconnect to required origins FCP LCP	Potential savings of 88ms
Low	Reduce JavaScript execution time TBT	245ms spent executing JavaScript
Low	Avoid chaining critical requests FCP LCP	18 chains found
Low	Avoid an excessive DOM size TBT	743 elements
Low	Avoid long main-thread tasks TBT	5 long tasks found
Low	Serve images in next-gen formats	Potential savings of 98.4KB
Low	Avoid non-composited animations CLS	57 animated elements found
Low	Defer offscreen images	Potential savings of 352KB
Low	Avoid multiple page redirects FCP LCP	Potential savings of 1ms
Low	Avoid enormous network payloads LCP	Total size was 1.26MB
Low	Reduce unused CSS FCP LCP	Potential savings of 12.5KB
Low	Reduce unused JavaScript LCP	Potential savings of 184KB
Low	Properly size images	Potential savings of 24.7KB
N/A	Largest Contentful Paint element LCP	900 ms
N/A	Avoid serving legacy JavaScript to modern browsers TBT	Potential savings of 549B
N/A	Minimize main-thread work TBT	Main-thread busy for 1.1s
N/A	Eliminate render-blocking resources FCP LCP	Potential savings of 0 ms
N/A	Reduce initial server response time FCP LCP	Root document took 8ms
N/A	Reduce the impact of third-party code TBT	Third-party code blocked the main thread for 35ms
N/A	User Timing marks and measures	